Maximizing Learning Space Value with Constrained Budgets

Learning space as a concept and a set of physical and virtual locations is a cross-silo campus venture. No single operational unit has complete accountability for this critical asset, yet stakeholders among students, faculty, instructional designers, technology leaders, and academic affairs administrators have rising expectations about how learning spaces will function and how they are managed.

Join two widely respected knowledge leaders in learning space design to:

- Understand new values that are shaping learning spaces, including active learning pedagogies, net generation characteristics, and emerging digital literacy skills
- Assess new technologies for learning spaces to create sustainable environments
- Identify when and how to maximize capabilities and minimize costs in a design project
- Learn about specific projects that have maximized value in renovating computer labs, lecture halls, and project-based learning classrooms

Presented by:

- **Phillip D. Long,** Professor of Innovation in Educational Technology, University of Queensland, Australia; Visiting Scientist, Center for Educational Computing Initiatives, Massachusetts Institute of Technology
- **Andrew J. Milne,** CEO, Tidebreak, Inc.

  Click here for instructor biographies.

Wednesday, May 5, 2010
Room 127 EPS Building
Webcast presentation: 1:00-2:30 p.m.
Refreshments will be served

Please RSVP to annea@montana.edu by Monday, May 3, 2010.

Please note: *Due to the size of the room, the number of participants will be limited; RSVP required.*